

11&Under Reserve Pool 1 (of 3)

No Finals

Umpires

Round

1	9:45 AM	Court 10	Caulfield and Distict	Vs	Frankston	Waverley District	Gisbourne 1
	9:45 AM	Court 11	Sunbury Sonics	Vs	Plenty Valley	Caulfield	Frankston
	9:45 AM	Court 12	Waverley District	Vs	Gisbourne 1	Sunbury Sonics	Plenty Valley
2	10:30 AM	Court 10	Frankston	Vs	Gisbourne 1	Sunbury Sonics	Waverley District
	10:30 AM	Court 11	Plenty Valley	Vs	Caulfield and Distict	Frankston	Gisbourne 1
	10:30 AM	Court 12	Sunbury Sonics	Vs	Waverley District	Plenty Valley	Caulfield and Distict
3	11:15 AM	Court 10	Plenty Valley	Vs	Waverley District	Gisbourne 1	Caulfield and Distict
	11:15 AM	Court 11	Frankston	Vs	Sunbury Sonics	Plenty Valley	Waverley District
	11:15 AM	Court 12	Gisbourne 1	Vs	Caulfield and Distict	Frankston	Sunbury Sonics
4	12:15 PM	Court 10	Gisbourne 1	Vs	Sunbury Sonics	Plenty Valley	Frankston
	12:15 PM	Court 11	Waverley District	Vs	Caulfield and Distict	Gisbourne 1	Sunbury Sonics
	12:15 PM	Court 12	Plenty Valley	Vs	Frankston	Waverley District	Caulfield and Distict
5	1:00 PM	Court 10	Frankston	Vs	Waverley District	Caulfield	Sunbury Sonics
	1:00 PM	Court 11	Gisbourne 1	Vs	Plenty Valley	Frankston	Waverley District
	1:00 PM	Court 12	Caulfield and Distict	Vs	Sunbury Sonics	Gisbourne 1	Plenty Valley

PRESENTATION TO ALL PLAYERS ON COURT AFTER YOUR LAST MATCH

Rules Governing Play:

1. All players and umpires to be on court and ready to start on siren. It is not possible to penalise late teams, hurry them onto the court.
2. Matches will consist of two seven minute halves.
3. Matches will commence on siren. Change ends and finish on siren.
4. First named team has centre pass, other team has choice of end.
5. Interchange rule will apply.
6. First named team to supply scorer. Winning team to bring score slip to the office.
7. Nails to be cut short or correctly taped. Gloves not permitted.
8. Jewellery which cannot be removed must be correctly taped.